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CONTACT: Dana Henry
Hasbro Interactive
(978) 921-3759
dhenry@hasbro.com

Matt Nowak/Christine DeGraan
Agnew, Carter, McCarthy
(617) 437-7722
mln@acm-pr.com, cdg@acm-pr.com

**FROM THE HEAT OF BATTLE TO THE ROAR OF ENGINES,
HASBRO INTERACTIVE THRUSTS GAMERS INTO THE ACTION WITH NEW 1999
LINE OF SIMULATION TITLES**

LOS ANGELES (May 13, 1999)— Amid ground-shaking robots and sky-piercing air battles, Hasbro Interactive's MicroProse division today unveiled its 1999 line of simulation titles. From the makers of the award winning Falcon 4.0® and European Air War® come the most exciting and stunning sims of the year: MechWarrior® 3, the eagerly anticipated successor to the best-selling combat sim of all time, GP500, the most accurate simulation of championship motorcycling ever developed, B-17 Flying Fortress® 2: The Mighty Eighth where players man World War II's supreme bomber and Gunship III, the next installment in the acclaimed military helicopter series. Utilizing the latest 3D technology, these four new games put players right into the action, allowing them to race, stomp and fly their way to victory.

"Hasbro Interactive's 1999 line of simulation titles provides gamers with the opportunity to experience places and times they could only imagine," says Tom Dusenberry, president of Hasbro Interactive. "Our goal is to develop the most realistic games ever, while providing the most intensive, immersive and entertaining gaming experience possible. All four of these titles deliver on this mission."

Leading the way in the sim category this year is **MechWarrior® 3**, which puts players inside a 40-foot-tall, 60-ton BattleMech® – one of the most powerful machines in the galaxy – and unleashes them onto the war-torn landscape of the 31st century. It's the year 3060 and The Houses of the Inner Sphere have successfully banded together to take on and destroy the Smoke Jaguar Clan – but the Clan refuses to admit its defeat. Players lead a commando force to infiltrate and destroy the last remaining bastion of Smoke Jaguar strength! Players are immersed in a world where the machine they control can cause ground-shattering damage with every step, and they have the ability to tear apart opposing BattleMechs with any of 33 powerful weapons.

MechWarrior 3 combines earth-shattering 3D graphics and sound, a compelling story line and enhanced multiplayer to deliver the most immersive BattleTech® experience yet. In addition, the game can scale down for more casual gamers without missing a single powerful step. MechWarrior 3 crashes into stores on June 1.

Tearing up the road, **GP500®**, the only official FIM licensed racing title, allows players to compete in the world-class FIM Road Racing World Championship GP 500™ motorcycle circuit. GP500 uses the latest in 3D graphics technology to deliver the most accurate and exciting simulation of championship motorcycling ever developed. All the tracks, riders and motorcycles are based on the 1998 GP500 season, so players experience true-to-life competition and challenges. Riding the world's most

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powerful motorcycles, gamers take on 24 of the best riders on the circuit and experience the thrill of the race around each corner and straight through the pack. Players have the option of racing against the advanced AI or challenging their friends through multiplayer functions for the ultimate in real competition. GP500 will be racing to stores this Fall for the PC.

Also this year, for the flight sim enthusiast, comes **B-17 Flying Fortress® 2: The Mighty Eighth** which allows players to experience all the authentic drama and action of air combat in one of WWII's most famous airplanes. Players can choose to serve as pilot, navigator, bomber, engineer or gunner for the complete and authentic experience of manning a WWII B17 Flying Fortress Bomber. B-17 Flying Fortress 2 is a single or multiplayer simulation in which each of the 10 crew members roles must be mastered. Fliers command the supreme daylight bomber of World War II, navigate accurately across Europe, locate and bomb strategic targets and defend the plane from furious enemy attacks. In addition the game will offer players the opportunity to fly several fighters from the U.S. and German forces. Players can take the role of escort fighter pilots or Luftwaffe interceptors for the most immersive and realistic war environment yet. B-17 Flying Fortress 2 will be in stores this Fall.

Flying to stores next winter, **Gunship III®** is a realistic aerial combat game where the players have the ability to fly a selection of the world's most advanced and deadly military helicopters. Fly the AH-64D Apache, AH-1Z Cobra, Eurocopter Tiger, or the Mi-28 Havock in a quest for victory with two ways to play. Start in the Instant Action Mode with fewer controls and intense head-to-head action with enemy units for pure excitement. Start in the Campaign Mode and watch the plot unravel with dramatic tension as the player is placed in a combat environment for the ultimate in campaign realism upon a lethal battlefield. Capturing the feel of the original game, *Gunship III* will showcase more detail, realistic graphics, dynamic mission generation, advanced artificial intelligence and multiplayer support. Gunship III will also feature multiplayer support for the upcoming title M1 Tank Platoon III®, which will allow the two games to be connected for truly immersive battlefield play.

Hasbro Interactive, Inc. is a leading all-family interactive games publisher, formed in 1995 to bring to life on the computer the deep library of toy and board games of parent company, Hasbro, Inc. (ASE:HAS). Hasbro Interactive has expanded its charter to include original and licensed games for the PC, the PlayStation® and Nintendo® 64 game consoles and for multi-player gaming over the Internet. Headquartered in Beverly, Massachusetts, Hasbro Interactive has offices in the U.K., France, Germany, Japan and Canada. For more information, visit the Hasbro Interactive Web site at www.hasbro-interactive.com. MicroProse is a wholly-owned subsidiary of Hasbro, Inc.

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